

## STEP Support Programme

### Hints and Partial Solutions for Assignment 18

#### Warm-up

- 1 You can use [Wolfram Alpha](#) or [Desmos](#) to check your graphs. However, if your graph is wrong it is **vitaly** important that you work out why **before** correcting it.

(i) Note that  $y = \frac{1}{x-1}$  can be considered as a translation of  $y = \frac{1}{x}$ .

(ii) If we write  $\frac{x}{x-1} = 1 + \frac{1}{x-1}$  we could draw this as a translation of part (i).

(iii) Here we can use long division, i.e. do  $x^2 \div (x-1)$  (you may find it easier to write  $x^2$  as  $x^2 + 0x + 0$ ), or write  $\frac{x^2}{x-1} \equiv ax + b + \frac{c}{x-1}$  (by comparison with part (ii)), to get  $x^2 \equiv (ax + b)(x-1) + c$ . This gives  $\frac{x^2}{x-1} = x + 1 + \frac{1}{x-1}$  and so we can see that as  $x \rightarrow \infty$ ,  $y \approx x + 1$ , so there is an *oblique* asymptote at  $y = x + 1$ .

A different approach would be to sketch  $y = \frac{(x+1)^2}{x}$ , i.e.  $y = x + 2 + \frac{1}{x}$ , and then translate this to get  $y = \frac{x^2}{x-1}$ .

You can show that the graph cannot cross the oblique asymptote by trying to solve  $\frac{x^2}{x-1} = x + 1$ .

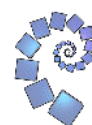
Graphs **can** cross oblique or horizontal asymptotes in some cases; do not regard them as impassable laser beams. In this case there are no solutions to  $\frac{x^2}{x-1} = x + 1$  (try it!) so the curve cannot cross the asymptote.

The derivative is  $\frac{dy}{dx} = 1 - \frac{1}{(x-1)^2}$  which gives turning points at  $(0, 0)$  and  $(2, 4)$ .

- (iv) There are two vertical asymptotes at  $x = 1$  and  $x = -1$ . Also as  $x \rightarrow \pm\infty$ ,  $y \rightarrow 0$ , and for added brownie points you can show whether  $y$  tends to 0 from above the  $x$ -axis or below the  $x$ -axis (i.e. whether  $y \rightarrow 0_+$  or  $y \rightarrow 0_-$ ).

$y \rightarrow 0_+$  means that  $y$  tends to 0 whilst being positive (so tends to 0 “from above”).

The derivative is  $\frac{dy}{dx} = -\frac{1}{(x-1)^2} - \frac{1}{(x+1)^2}$  and so the gradient is always negative. This means that there are no turning points and the graph always heads “downwards”.



## Preparation

- 2 (i) You can either use the quadratic formula or spot an “obvious” root and factorise to obtain  $x$  in terms of  $a$ . Answers:  $x = 1$  or  $x = -\frac{a}{a+2}$ .

- (ii) If  $-7x - 7 < 0$  then  $x > -1$ .

The consider  $3x^3 - x^2 - 7x - 7 < 0$ . If  $x = -\frac{7}{9}$ , then the first two terms are both negative (why?) and since  $x > -1$  you know that  $-7x - 7 < 0$  and hence the whole thing is negative.

- (iii) If  $a/b > 0$ , then either both  $a$  and  $b$  are positive, or they are both negative.

For the second part, if  $x > 0$  then to have  $y > 0$  we must have  $x - 1 > 0$  and hence  $x > 1$ .

If  $y > x$  then we have  $\frac{x}{x-1} > x$ . Since  $x > 0$  we can divide by  $x$  to get  $\frac{1}{x-1} > 1$ . We also know that  $x > 1$ , so  $x - 1 > 0$  and hence we can multiply by  $x - 1$  to get  $1 > x - 1$  and so  $x < 2$ .



## The STEP question

- 3 It may be quickest to do the whole question using the relationship:

$$\frac{1}{3}(b^3 - a^3) = \left(\frac{1}{2}(b^2 - a^2)\right)^2$$

which comes directly from doing the integrals. If you expand and divide by  $(b-a)$ <sup>1</sup> becomes:

$$4(b^2 + ab + a^2) = 3(b^3 - a^2b + ab^2 - a^3) \quad (*)$$

When you divide by  $(b-a)$  you do need to state why it is possible to do this, i.e. that since  $b > a$  then  $b-a > 0$ .

- (i) Substitute  $a = 0$  into  $(*)$  and remember that  $b > 0$ . Answer  $b = \frac{4}{3}$ .

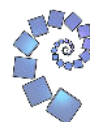
- (ii) Substituting  $a = 1$  into  $(*)$  gives the required equation.

If you sketch the graph  $y = 3x^3 - x^2 - 7x - 7$ , you should be able to show that both the turning points lie below the  $x$ -axis and so there is only one root. Evaluating for  $x = 2$  and  $x = 3$  will show that the root lies between 2 and 3.

- (iii) There are lots of ways of doing this. One way is to write  $a = \frac{p-q}{2}$  and  $b = \frac{p+q}{2}$  and substitute these in. If you divide by  $q$  or  $b-a$  (which will be necessary if you don't start at  $(*)$ ) you do need to state that you can do this "as  $q \neq 0$ ".

You can rearrange  $3p^2 + q^2 = 3p^2q$  to get  $p^2 = \frac{q^2}{3(q-1)}$ . Since  $p^2 > 0$  and  $q^2 > 0$  we must have  $q-1 > 0$  and so  $q > 1$ . Since we know that  $a \geq 0$  we have  $p \geq q$  and hence  $p^2 \geq q^2$  (as both  $p$  and  $q$  are positive). We therefore have  $\frac{q^2}{3(q-1)} \geq q^2$  and so  $\frac{1}{3(q-1)} \geq 1$ , and since  $q > 1$  we can write this as  $3(q-1) \leq 1$  which gives the second part of the required inequality.

<sup>1</sup>The difference of two cubes identity from Assignment 14 will be useful.



## Warm down

- 4 Fractals were very trendy about 20 years ago, but they seemed to have fallen out of the public consciousness more recently<sup>2</sup>. There are practical applications of fractals, including image compression, computer generated landscapes and compact antennas (produced by a company called “Fractenna”).

One of the defining characteristics of fractals is *self-similarity*, i.e. if you zoom in, the small portion resembles the whole thing. If you zoom in on one side of the Koch Snowflake what you see looks like the original side.

Another characteristic of fractals is that they can have a non-integer dimension. For example, the Koch Snowflake has dimension  $\log_3(4) \approx 1.2619$  — somewhere between a line and a plane, but closer to a line. Fractal dimensions have been estimated for various coastlines, and Great Britain has an estimated fractal dimension of 1.25. Others include Australia (1.13) and Norway (1.52 - it has lovely crinkly edges).

- (i) The number of edges is multiplied by 4 at each stage, so the total number is  $3 \times 4^n$ . We are taking the original triangle as  $n = 0$  and the “first iteration” as  $n = 1$ .
- (ii) The length of each edge is divided by 3 at each stage. In the first iteration ( $n = 1$ ) each edge has length  $\frac{1}{3}$  and at the  $n^{\text{th}}$  iteration they each have length  $(\frac{1}{3})^n$ .
- (iii) Multiplying the answers to parts (i) and (ii) gives the total length of the curve as:

$$\left(\frac{1}{3}\right)^n \times 3 \times 4^n = 3 \times \left(\frac{4}{3}\right)^n.$$

This means that the total length edge is a geometric progression with common ratio  $\frac{4}{3}$ . Hence as the number of iterations tends to infinity, the total edge length also tends to infinity.

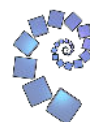
- (iv) For the first iteration, the small triangles each have area  $\frac{A}{9}$ ; try splitting the original triangle into smaller triangles each with side length  $\frac{1}{3}$  of the original one to see why this is true. The area of the first iteration is therefore  $A + 3 \times (\frac{A}{9})$ .

In the second iteration, each of the 12 sides will have a triangle of area  $\frac{A}{9^2}$  added on, so the area is  $A + 3 \times (\frac{A}{9}) + 12 \times (\frac{A}{9^2})$ .

The area of the  $n^{\text{th}}$  iteration is:

$$\begin{aligned} A_n &= A + 3 \times \left(\frac{A}{9}\right) + 3 \times 4 \times \left(\frac{A}{9^2}\right) + 3 \times 4^2 \times \left(\frac{A}{9^3}\right) + \cdots + 3 \times 4^{n-1} \times \left(\frac{A}{9^n}\right) \\ &= A + 3 \times \left(\frac{A}{9}\right) \times \left(1 + \frac{4}{9} + \frac{4^2}{9^2} + \cdots + \frac{4^{n-1}}{9^{n-1}}\right) \\ &= A + 3 \times \left(\frac{A}{9}\right) \times \left(\frac{1 - \left(\frac{4}{9}\right)^n}{1 - \frac{4}{9}}\right) \end{aligned}$$

<sup>2</sup>Perhaps the popularity of “Frozen” will result fractals becoming well-known again.



And hence as  $n \rightarrow \infty$  we have  $A_n \rightarrow A + \frac{3}{5}A = \frac{8}{5}A$ , which is finite.

You could also find  $A$ , as this is the area of an equilateral triangle with side length 1.

One interesting conclusion is that, as  $n \rightarrow \infty$ , the total length of the curve tends to infinity, but the area remains bounded. This means that you would not be able to draw over all the edges of the infinite fractal, but you would be able to colour it in.

